



EYFS Summer Curriculum Map (first term)



Physical Development

Children will negotiate space and obstacles safely, with consideration for themselves and others when playing games. They will demonstrate strength, balance and coordination when playing games and using different equipment. They will move energetically in a variety of ways. The children will continue to develop an effective pencil grip in preparation for fluent writing and when drawing carefully. They will use a range of small tools, including scissors, paint brushes and cutlery.

Key Vocabulary:

Straight, top, bottom, middle, down, diagonal, across, up, circle, anti-clockwise, tripod grip, game, team, attack, defend, space, empty, crowded, low, high, climb, through, balance, knife, fork, spoon, scissors, paint brush, glue stick.

Literacy

Children will use their knowledge of phase 2, 3 and 4 when reading and writing simple sentences. They will write for a variety of purposes. Children will begin to use some key features of a sentence such as finger spaces, capital letters and full stops.

Key Vocabulary:

Sentence, full stop, exclamation mark, question mark, punctuation, capital letter, finger spaces, blend, segment.

Personal, Social and Emotional Development

Children will explain the reasons for rules, know right from wrong and behave accordingly. They will show independence, resilience and perseverance in the face of challenges and work towards simple goals. Children will know what are healthy food choices.

Key Vocabulary:

Rules, right, wrong, independence, resilience, perseverance, challenge, can't do it...yet, healthy food, healthy choices, goal, target, achievement.

Mathematics

Children will become more familiar with numbers beyond 10 and the pattern of numbers to 20 and beyond. Children will build on their understanding of change that happens when 'adding more' and will begin to 'count on' from the biggest number. They will also explore what happens when an amount is 'taken away' and will use resources to solve simple subtraction sums. Children will rotate and manipulate shapes, exploring different orientations.

Key Vocabulary:

Number names to 20, tens, ones, teen, counting pattern, add, plus, equals, total, altogether, count on, take away, subtract, minus, tangram, rotate, turn, flip.

Communication and Language

Children will continue to talk about characters, settings and events in increasing detail. They will be creating and retelling stories and narratives in their play using their own words and recently introduced vocabulary. Children will comment on differences between some things in the past and the present and explain how they know.

Key Vocabulary:

Story, non-fiction, fact, information. Retell, describe, story language e.g. Once upon a time..., past, present

Understanding the World

Children will know that Queen Elizabeth II died and that King Charles III is our current King. They will know that the King or Queen is an important person who helps to run the country. Children will know that London is the capital city of England. Children will look at photos of London in the past and make comments about how this differs to the present. They will be able to find London on a map of the UK and compare it to the location of Coalville. Children will use the internet with adult supervision to find and retrieve information of interest.

Key Vocabulary:

King, Queen, country, London, Buckingham Palace, castle, coronation, throne, River Thames, vote, Big Ben, Houses of Parliament, city, capital city, town, Coalville, Leicester, England, map, UK, locate, past, present, compare

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Expressive Arts and Design

Children will safely use and explore a variety of materials, tools and techniques. They will share their creations, explaining the process they have used and work on creating a master-piece using a wide range of materials. Children will be introduced to simple technology / apps that allow for voice / sound recordings to be made. Children will explore changing the pitch / tempo of these sounds to recreate animal sounds.

Key Vocabulary:

Names of techniques e.g. zig-zag, experiment, texture, invent, technology, app, record, pitch, tempo